

## **HALO ZERO – MANUAL** (English)

### **Main topic:**

- I. Introduction
- II. Installation
- III. Controls
- IV. Game screen
- V. Weapons
- VI. Credits
- VII. Links

### **I. Introduction:**

Reach, The UNSC's Largest Military Installation - Home of all of the UNSC's greatest secret super soldiers. Spartans. Reach is under attack by thousands of Covenant soldiers whose only mission is to destroy ever last Spartan... One Spartan. Designation 117, Is destined to survive this onslaught, by any means neccesary. You are this Spartan, You are... THE MASTER CHIEF!

### **II. Installation:**

To install Halo Zero on your computer, you need 22mb free disk space.  
The game needs Windows 95 or higher to work.  
Launch the file « Setup.exe » to start the installation and follow the instructions.

To get the best possible quality, this is the minimum recomended specifications.

- A 1ghz processor
- 256mb of RAM
- A mouse
- A high speed internet connection

#### **/ !\ Warning:**

If your computer does not support the full screen mode (you'll get an error message), launch the « safemode.bat » version to play in windowed mode.

### **III. Controls:**

The following controls can be edited in the Halo Zero's options.



Walk: right/left arrow

Allow to « crawl » when the key « crouch down » is pressed.



Crouch down: down arrow



Jump: space bar



Fire: left mouse click



Throw a grenade : right mouse click



Melee attack: key 0 on numeric

Reloadr/Action: shift key

Exchange a weapon: ctrl key

Swich weapon : page down key

Swich grenade : G key

#### IV. Game screen:



- 1-Grenade number
- 2-Remaining ammunitions
- 3-Mag ammunitions
- 4-Armor
- 5-Life
- 6-Sight

#### V. Weapons:



Assaut rifle: RAPID FIRE, LOW ATK.



Pistol: Semi-Auto, Powerful ATK.



Shotgun: SUPER ATK.



Sniper rifle: SUPER ATK.



Rocket launcher: SUPER ATK.



Plasma rifle: RAPID FIRE, LOW ATK.



Plasma gun: SLOW FIRE. POWERFUL.



Needler: RAPID FIRE. LOW ATK.

## VI. **Credits:**

>>Produceur  
Dobermann

>>Original sprites and backgrounds  
Chainsaw

>>Modifications  
Dobermann  
Arbiter  
Twibo  
Jay D  
DarkDominus

>>Additional Graphics  
Dobermann  
AlexTheBlind  
58  
Atomik

>>Story board  
Arbiter

>>Level designer  
(mode campagne)  
Dobermann

>>Level designer  
(mode multijoueur)  
Dobermann  
Raptorex  
Atomik

>>Music  
M. O'Donnell  
M. Salvatori  
Blusnak

>>SFX  
Dobermann  
Jay D

>>Beta Testers  
DarkDominus  
AlexTheBlind  
Arbiter  
IcE94  
Raptorex

>>Special thanks  
Bungie / Microsoft  
'Halo.fr' community  
Zero the hedgehog  
Rave-  
Turkman

## **VII. Links:**

Halo Zero  
[www.halozero.new.fr](http://www.halozero.new.fr)

Halo.fr  
[www.halo.fr](http://www.halo.fr)

Chainsaw (HBC)  
[www.consoletroopers.com](http://www.consoletroopers.com)

Bungie  
[www.bungie.net](http://www.bungie.net)

Microsoft  
[www.microsoft.com](http://www.microsoft.com)